

Real Experiment scenes

Experiment: Arity

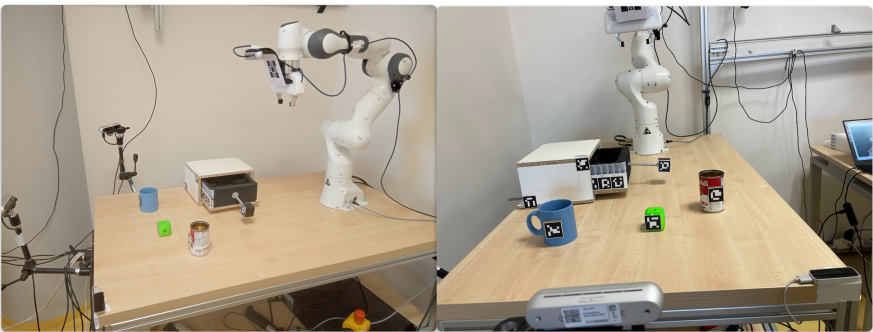
1: Stack cleaner to crackers



2: Unglue can

No photo

3: Push cube



We missed to add foam in this scene

4: Pick cleaner



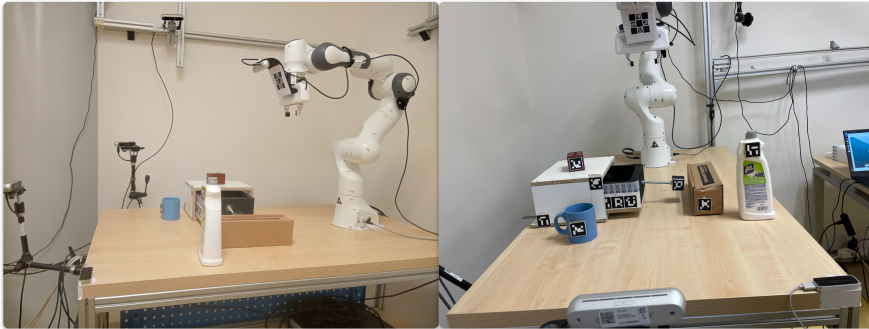
5: Unglue box



6: Push can



7: Unglue box



8: Stack cleaner to drawer (Zulip), Put cleaner to drawer (log)



9: Unglue cleaner



10: Pour can to bowl



Experiment: Properties

1: Unglue cleaner



2: Stack cleaner to crackers

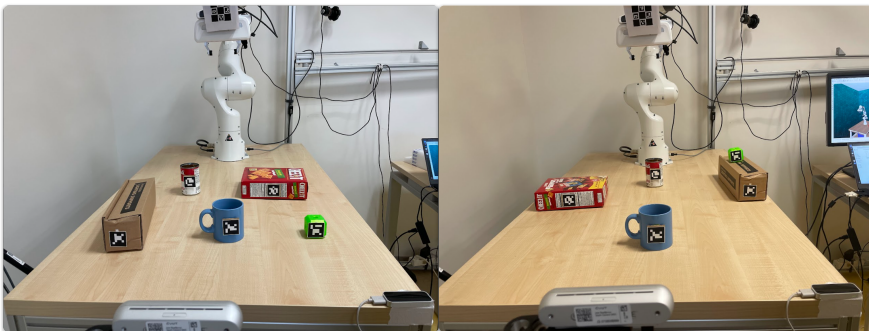


3: Put cube to drawer



4: Stack can to crackers

OLD x NEW



5: Pick cleaner



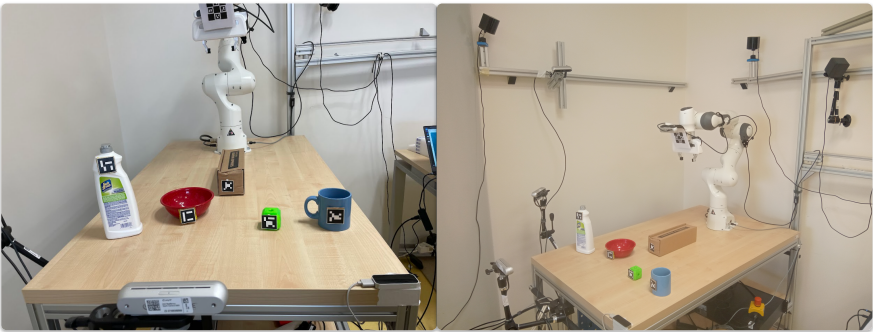
6: Pick cup



7: Stack cube to crackers

No photo

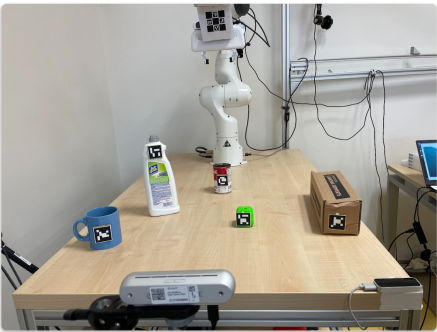
8: Push box



9: Pour can to foam



10: Push can



All objects on the scene



Noise levels

	Old	New
n_0	No noise	No Noise
n_1	$\mathcal{N}(0, 0.2)$	Real Noise, f=1
n_2	$\mathcal{N}(0, 0.4)$	Basic noise $\mathcal{N}(0, 0.2)$
n_3	Real Noise, f=1	Advanced noise $\mathcal{N}(0, 0.4)$
n_4	Real Noise, f=2	Extreme noise $\mathcal{N}(0, 0.6)$
n_5	Real Noise, f=3	
n_6	$\mathcal{N}(0, 0.6)$	